

**EXPERIENCE**

**Kiska**

Salzburg, Austria  
*Industrial Design Intern, January - July 2017*

Kiska is Europe's largest independent ID agency, with studios in Austria, Shanghai, and LA. I collaborated with people from 30+ countries in a 250 person company. I worked on projects for Bosch E-Bikes, Rika wood-fire ovens, Husqvarna motorcycles, Stiegl brewery, and four other confidential clients. My roles included UX and service development, strategic product design, and blue sky, ideation, development, refinement, CAD modeling and rendering-stages of industrial design.

**Ghost Works**

Portland, Oregon  
*Industrial Design Intern, June - August 2016*

Worked directly with client design teams to develop production ready running and cycling footwear and eyewear for Pearl Izumi, Brooks, and Hoka. Helped create 5 year client innovation strategy.

**Nestle**

Pasadena, California  
*Art Center DesignStorm, 3 days November 2016*

Worked with Nestle business strategists to rapidly conceptualize the future of food service into a pitch-able presentation.

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**NASA Jet Propulsion Laboratory**

Pasadena, California  
*Design Intern, June - August 2015, Freelance 2016 - 2017*

Worked directly with mission leaders and lead robot engineers to create images that showed JPL robots or spacecraft in their full operational capacity. Design features were developed alongside engineers and incorporated into the images, which were used for mission proposals, project funding, client presentations, and public outreach. They were presented internally at JPL, to outside contractees, open house visitors, and NASA Headquarters, Washington DC.

**Disney / Relativity Media**

Burbank, California  
*Designer, Earth To Echo (Feature Film '14) Jan - Aug '12*

Designed alien technology, props, environments. Worked with the director, production designer, other designers, and visual effects studio Legacy Effects.

**Mattel Entertainment**

Los Angeles, California  
*Designer, Max Steel (Feature Film '16) 1 Month 2013*

Designed "pitch work;" developing the early vision of robot, alien, and environmental design.

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**EDUCATIONAL  
EXPERIENCE**

**UCLA California Nanosystems Institute**

Los Angeles, California  
*Art Center x UCLA Collab. September - December 2017*

Myself and 3 teammates (graphic, product, and interaction designers) worked with UCLA CNSI's Dr. Yi-Kai Lo to develop next-gen hardware and software for EEG Neuroscience research.

**Aquarium of the Pacific**

Portland, Oregon  
*Art Center x Aquarium of the Pacific Collab. Sept - Dec 2017*

Worked with environmental, graphic, product, and illustration design students and Aquarium educational staff to create a system of exhibits inspiring visitors to take sustainable action. Funded by The National Endowment for the Arts.

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**EDUCATION**

**Art Center College of Design**

Pasadena, California  
*BS Product Design w/ Minor in Social Innovation, Spring 2018*  
*Entertainment Design, Fall 2010 - Spring 2014*

**Head to Toe Berlin**

Berlin, Germany  
*Art Center Study Abroad, June - July 2015*

Experienced Berlin Fashion Week and Berlin's techno scene, and created a fashion brand concept collection informed by my exposure in these two cultures.

**Bezalel Academy of Art and Design**

Jerusalem, Israel  
*Exchange Student, Industrial Design, Oct 2015 - Feb 2016*

**Pensole Footwear Academy**

Portland, Oregon  
*2 week intensive course, May 2015*

Adidas sponsored project; designed footwear for spacecraft.

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**SKILLS**

**Design**

Design Research, Strategy, Systems, UX, Prototyping, Model Making, Storytelling, Sketching, Styling, CAD, Rendering, Art Direction

**Software**

Photoshop, Illustrator, InDesign, After Effects, SolidWorks, Rhino

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**INTERNATIONAL  
EXPERIENCE**

Germany (college 2 months), Austria (work 7 months), Israel (college 4 months), Canada, Japan, Indonesia, Myanmar, Thailand, France, Spain, Italy, The Netherlands, Denmark, England, Slovenia, Croatia, Turkey, Palestine, New Zealand, Mexico, Ecuador, Colombia